

Dear Friend,

Hello & welcome back to **Firewire**, your friendly guide to the exciting world of web-design & web-solutions!

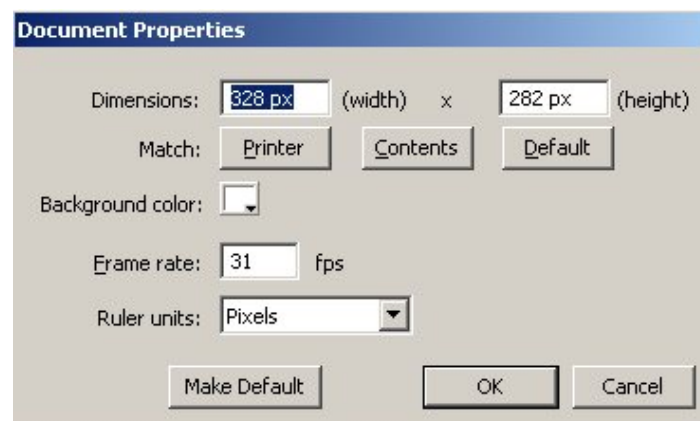
This newsletter covers step by step practical guide to import digital video in flash and publish it in graphically decorated window area along with Play & Pause facility. We have also included source flash file along with the dummy video. Do it yourself and you will be ready to incorporate video for your clients in real life.

[Click here](#) to download the source (.fla) file.



Movie Property

1. Create a **new movie** with dimensions of **328px. X 282px.** and **fps = 31** with white color as **Background Color**.



2. **Save** the flash file as '**video.fl**'.
3. In Flash Select **File > Import** to import **videobg.png**.
4. Rename the **Layer 1** as **Player Skin**.
5. Select the **videobg** on the stage and Select **Insert > Convert to Symbol**.

- Convert it into a **Movieclip** with Top left as a registration point selected and name it as '**video-bg**'.

Import the video file

- Select **Insert > Timeline > Layer**.
- Rename the **Layer 2** as **Video**.
- Select **File > Import > Import to Stage**.
- Select the **video.mpg** from images folder and click on '**open**' button.

Supported Format
MPEG (.mpg, .mpeg)
QuickTime (.mov)
Digital Video (.div)
Video for windows (.avi)
Windows Media (.asf, .wmv)
Macromedia Flash Video (.flv)

- Clicking on open button **Video Import wizard** will be display.



- You need to choose one of the following options provided by **Video Import wizard**.

Import the entire video

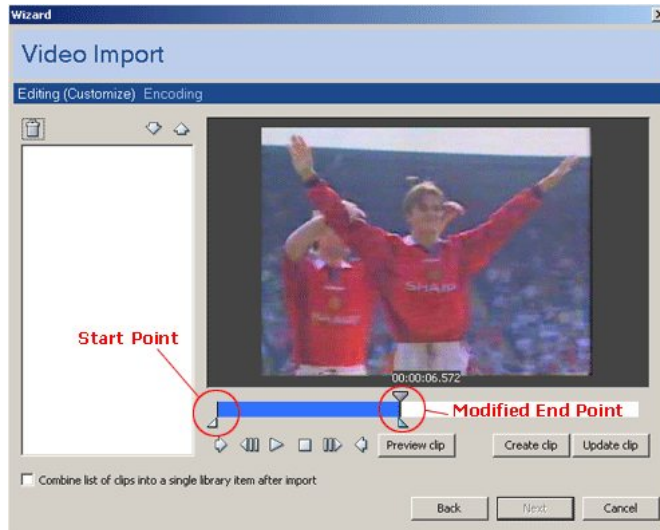
Select this option to import the video "as is" without any changes.

Edit the video first

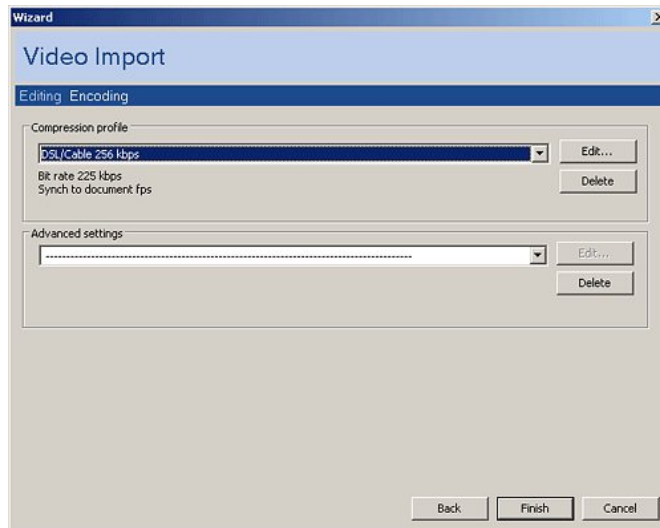
Select this option if you want to

- Cut out / Delete the unwanted parts of the Video.
- Create multiple clips of Video.
- Separate sound from the Video file.

- If you want to edit the video follow the steps given below, After selecting **Edit the video first** Options click "**Next**" Button.
- Modify the **End Point** as demonstrated / indicated with the red circle in the Image given below.



15. Click on "Create Clip" Button, and rename Clip to **Video1**, After renaming the clip click on "Next" Button.
16. Clicking on "Next" button will display **Editing Encoding** section, Select "**DSL/Cable 256 kbps**" from the Compression Profile drop down.



17. Select "**Create profile**" from the **Advanced Setting** drop down. Selection of "**Create Profile**" will display "**Video Import advance setting wizard**" for the best result enter the demonstrated figures suggested against each field. Refer to Image provided below.



18. **Create Profile** is used to,

- 1 Change the **Color Setting (Color Panel section), Brightness & Contrast** in the example we have set these parameters to **10%**.
- 2 Change the **Dimension (Dimension Panel section) & Crop** the video. In the example we have cropped the video by **2 pixels** from **up & right**.
- 3 Select the **Track Option**, more information about track option is given below for your reference.
Track Option Section provides 2 drop downs as give below.

Import

a. **Import** drop down lists 3 choices

- I - "**Current Timeline**" - Select this option to import video directly on the timeline.
- II - "**Movie Clip**" - Select this option to convert the video into the Movie Clip.
- III - "**Graphic**" - Select this option to convert the video into the Graphic.

For this tutorial select "**Movie Clip**"

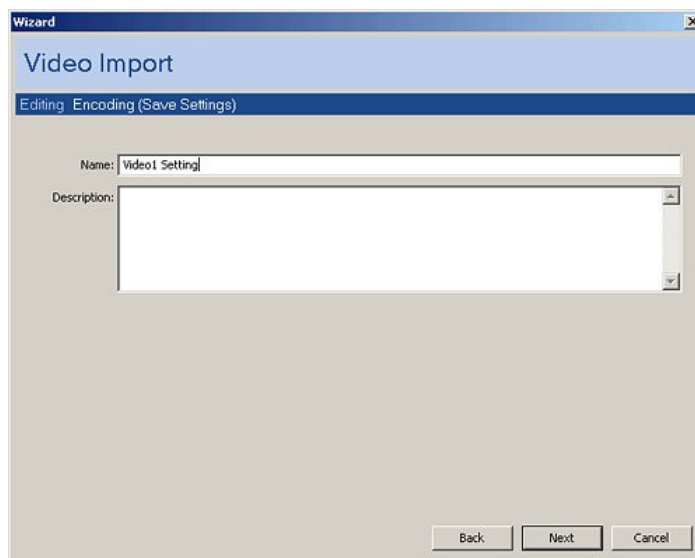
Audio track

b. **Audio track** drop down lists 3 choices

- I - "**Separate**" - Select this option to separate the sound from the Video file.
- II - "**Integrated**" - Select this option to keep video as is with the sound.
- III - "**None**" - Select this option to remove sound from the Video.

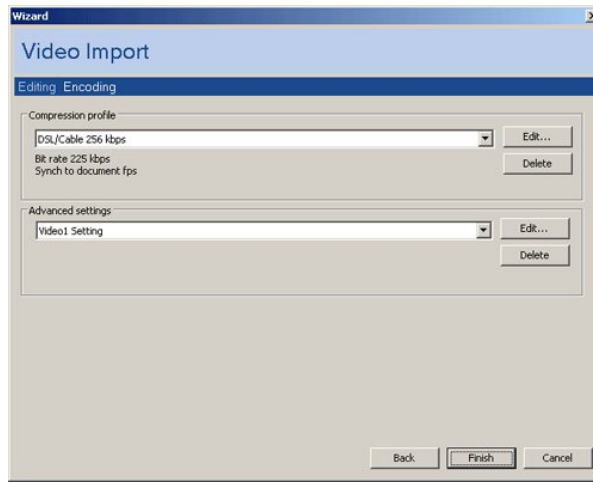
For this tutorial select "**Integrated**".

19. Clicking on "**Next**" button **Editing Encoding (Save Settings)** window will be display

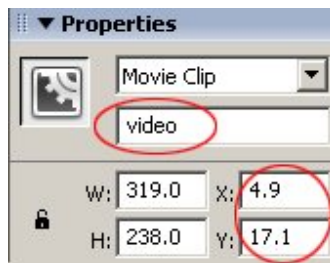


20. Rename the Profile to **Video1 Setting** and click to "**Next**" button.

21. Clicking on "**Next**" button **Editing Encoding** window will be display



22. Click on **"Finish"** button.
23. Select the **video1 Movieclip** on the Stage and Select **Windows > Properties.**
24. For the best result enter the demonstrated figures with the red circle in the Image given below.



25. Add New Layer above the **Video Layer** Name it as **Actions.**
26. Insert a **Blank Keyframe** on **frame 1** on **Action Layer.**
27. Select **Windows > Development Panels > Actions.**
28. In the Actions panel type the following actions.

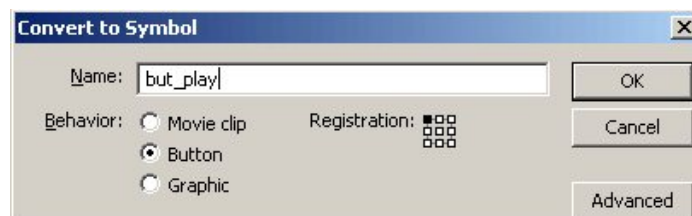
Stop()

29. Select the **video1 Movieclip Right click** and **Edit In Place.**
30. Now In **video1 Movieclip** Add New Layer above the **Layer 1** Name it as **Actions.**
31. Insert a **Blank Keyframe** on **frame 206** on **Action Layer.**
32. Select **Windows > Development Panels > Actions.**
33. In the Actions panel type the following actions.

Stop()

Adding the play, pause & stop button

34. Come back into **Scene 1.**
35. Add new layer above **Video layer** Name it as **Play.**
36. Import **play.png** from images folder.
37. Select **Modify > Convert to Symbol** name it as **but_play** Behavior as a **Button** and Registration to **top left.**



38. Repeat the **35, 36** and **37 steps** for **but_pause** and **but_stop** buttons
Import **pause.png** and **stop.png** from images folder respectively.
39. For the best result change the x and y position as provided below,

Movie Clip Name	x position	y position
play	230.1	257.6
pause	260.1	257.6
stop	290.1	257.6

40. Select the **but_play** button on the stage Select **Windows > Development Panels > Actions.**

41. In the Actions panel type the following actions.

```
on (press) {  
    video.play();  
}
```

42. Select the **but_pause** button on the stage Select **Windows > Development Panels > Actions.**

43. In the Actions panel type the following actions.

```
on (press) {  
    video.gotoAndStop(video._currentframe);  
}
```

44. Select the **but_stop** button on the stage Select **Windows > Development Panels > Actions.**

45. In the Actions panel type the following actions.

```
on (press) {  
    video.gotoAndStop(3);  
}
```

46. Select **Control > Test Movie.**

Regards,
Manoj Kotak.

The author is Director of Image Online Pvt. Ltd.
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